

Getting the bassshaker.dll up and running.

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Make sure bassshaker.dll file is in the Interfaceplugins directory.



Start X-Sim and select the BassShaker plugin and click 'Open Settings'



Select the sound card output to be used for the vibration effects. Test the output from this screen. If you have speakers connected to the output, you will hear the vibration.



Create 2 axis, one for frequency and the other for volume. You can add formulas here later.



Map each new axis to Bass Shaker frequency and Bass Shaker volume, respectively.

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